

Oliver Faldo VFX Resume 2020

Name: Oliver Faldo
DoB: 1979/05/23
Address: 254 Teasdale Street, Te Awamutu, Waipa 3800, New Zealand
Phone: +64 27 577 4886
Email: vfx@agentf.nz
Website: vfx.agentf.nz
Citizenship: UK & New Zealand

Employment History:

Agent F (Freelance) 2019 - Senior Compositor / Supervisor

Set up Agent F and worked for post companies in Australia and New Zealand (Cumulus, Toybox, Cirkus, Blockhead, King St)
I perform a variety of roles from on set & post production supervisor to 2D lead, senior assist and running client sessions.
Was head of the 2D team for the TV show Preacher's final season.

Tasks included commenting on and getting revisions done to 3D work

Training, supporting and supervising 2D artists

Quoting & look development and liaising with production & the supervisor.

Duties were regularly extended to include running dailies, sending work back for revisions or sending shots for client approval.

Awarded shots grow by 500% between the first and last episodes.

My experience and ability to interpret client's wishes is part of the reason I can deliver a client's vision on budget.

Blockhead (Auckland Staff) 2013 - 2019

Lead Compositor

Head of 2D for the majority of their longform projects which included Preacher, I Am Mother, Garry of the Pacific & Into the Rainbow.

As the most senior Nuke artist and so was often entrusted with any large shots such as the three largest shots on I am Mother.

Used Python to develop a pipeline, establish procedures, write documentation and regularly act as the liaison to the IT team.

I worked on many TV Commercials running client sessions and on set supervisor.

Clients included Air New Zealand, Disney, Sky and McDonald's.

Use of multi channel CG, Deep, stereo and OCIO workflows on both commercial and longform projects were common.

Digital Post (Auckland Staff) 2008 - 2013

Compositor

Oversaw, trained and supported the prep and junior 2D teams on Spartacus for 4 years.

Worked on a long list of TV Commercials and longform titles including: Beyond the Edge, Mt. Zion, 4 seasons of Spartacus, Love Birds, The Warrior's Way, Under the Mountain and Legend of the Seeker.

The last projects I worked on there was a feature length stereo documentary and an urban projection art installation.

Trained staff and junior freelancers, educating production & management and liaising with IT.

Hired as a Shake artist but I helped the company transition from commercials on Flame to longform using Nuke.

Set up the company wiki to document their updated pipeline.

Cinesite (London Staff) 2003 - 2008

Junior Compositor

Longform projects here were: The Dark Knight, Beverly Hills Chihuahua, The Greatest Raid of all Time.

Worked my way up to compositor from data ops taking the time and being committed to learning much about all the processes along the way to provide a really solid base to both artist skills but the understanding of how a pipeline works and how important it is.

Rotoscoper / Prep

I worked on over 15 feature films in this position. Most notably: The Golden Compass, Harry Potter: Order of the Phoenix & Goblet of Fire, X-Men 3, V for Vendetta and The Hitchhiker's Guide to the Galaxy.

Trained new junior roto artists in the department or runners wanting to get into 2D.

Data Operations and Render Wrangler

Managed the companies data, backup and input as well as enforce company standards and data structures.

Calibrated monitors, worked with an FTP, creating quicktimes and putting together dailies were also part of the job. I used Pearl and Shell scripting to automate many repetitive tasks, reduce human error and increase productivity.

Education

Bournemouth University (UK) 1999 - 2002

BA (hons): Computer Aided Visualisation & Animation

West Suffolk College (UK) 1998 - 1999

Btec: Art and Design